

LOADING:

- 1) Switch computer off and remove any cartridges.
- 2) Switch on data recorder and TV/monitor.
- 3) Whilst holding down the **START** and **OPTION** keys, switch the computer on.
- 4) After the short tone, release the start and option keys and press **RETURN**. The programme will now load automatically.

(The programme is recorded on both sides of the tape. In case of loading difficulty, turn the tape over, rewind to the beginning and load again.)

IMPORTANT: WIND TAPE OFF LEADER BEFORE LOADING.

CONTROLS:

Joystick in Port 1.

Select to set difficulty level, Fire to start.

Joystick **Right** to fly forwards, **Left** to fly backwards.

Fire to shoot cannon, Fire & **Down** to drop bomb.

Space to pause, Reset to abort mission.

Shoot or **Bomb** the pods marked **F** or **A** for extra fuel or ammunition.

STORY:

At 9am GMT, a message is received simultaneously by the governments of all the world's developed nations demanding a ransom of 20 billion dollars in gold bullion otherwise a fleet of rockets armed with nuclear warheads would destroy a major city in each country. The deadline is 9am GMT the following day. 24 hours in which to discover and destroy the rockets or, if you fail, to pay the ransom.

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With only 3 hours left, the rocket installation is located in a heavily guarded complex, deep in a giant underground cavern. It can't be blown up because there is not enough time to evacuate the area. There is only one possibility, that is to launch an attack on the complex using a prototype helicopter gun-ship heavily armed with powerful cannons and bombs.

The brief is — **Destroy the complex at all costs.**
The operation is code-named — **Dawn Raider.** The pilot chosen for this mission is **You.**

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If you have written a good programme and would like to discuss marketing, please write to:

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